School of Information and Physical Sciences

SENG2260: Human-Computer Interaction

Callaghan Semester 2 - 2023

THE UNIVERSITY OF NEWCASTLE AUSTRALIA

OVERVIEW

Course Description

This course introduces human-computer interaction and, specifically, interaction design. The aim is to consider modern trends in the development of user interfaces from designing for usability to designing to enable user experiences. Design, testing and evaluation methods will be discussed and analysis of interfaces by experimentation on humans is described. The course includes a large practical project in which the students engineer a user interface.

Assumed Knowledge

SENG1050 Web Technologies, SENG1110 Object Oriented Programming OR INFT1004 Introduction to Programming

Contact Hours

Callaghan Lecture

Face to Face On Campus 2 hour(s) per Week for Full Term

Workshop

Face to Face On Campus

2 hour(s) per Week for 12 Weeks starting Week 1

Unit Weighting Workload

10

Students are required to spend on average 120-140 hours of effort (contact and non-contact) including assessments per 10 unit course.



www.newcastle.edu.au CRICOS Provider 00109J SENG2260: Human-Computer Interaction

Callaghan Semester 2 - 2023



CONTACTS

Course Coordinator

Callaghan

Dr Adrian Tan

Adrian.Tan10@newcastle.edu.au

Consultation: Thursdays 9 am to 11 am (or other times by appointment) at ES233

Teaching Staff

Other teaching staff will be advised on the course Canvas site.

School Office

School of Information and Physical Sciences

SR233, Social Sciences Building

Callaghan

CESE-SIPS-Admin@newcastle.edu.au

+61 2 4921 5513 9am-5pm (Mon-Fri)

SYLLABUS

Course Content

- 1. Foundations of HCI and Interaction Design
- 2. Understanding and conceptualising interaction
- 3. Designing for interaction
- 4. Affective aspects of interfaces
- 5. Accessibility and internationalisation
- 6. User-centred design and testing
- 7. Data gathering, analysis and interpretation
- 8. Empirical evaluation for HCI
- 9. Human factors and security issues
- 10. Social and ethical concerns

Course Learning Outcomes

On successful completion of this course, students will be able to:

- 1. Define interaction design and human-computer interaction
- 2. Critically explain interaction and user experience issues
- 3. Be familiar with conceptual models for designers and users
- 4. Have knowledge of design and prototyping methods for user interfaces
- 5. Design a user interface that employs best practice principles
- 6. Understand techniques of data collection, analysis and interpretation
- 7. Position their knowledge and skills against current social and ethical concerns

Course Materials

Recommended Reading:

- *Interaction Design: Beyond Human-Computer Interaction*, 5th Edition. Sharp, Rogers and Preece, 2019. The 3rd and 4th editions are also suitable for this course.



COMPULSORY REQUIREMENTS

In order to pass this course, each student must complete ALL of the following compulsory requirements:

Course Assessment Requirements:

- Assessment 5 - Formal Examination: Minimum Grade / Mark Requirement - Students must obtain a specified minimum grade / mark in this assessment item to pass the course. Students whose overall mark in the course is 50% or more, but who score less than 40% in the compulsory item and thus fail to demonstrate the required proficiency, will be awarded a Criterion Fail grade, which will show as FF on their formal transcript. However, students in this position who have scored at least 25% in the compulsory item will be allowed to undertake a supplementary 'capped' assessment in which they can score at most 50% of the possible mark for that item.

SCHEDULE

Week	Week Begins	Topic	Learning Activity	Assessment Due		
1	17 Jul	Introduction to HCI and Interaction Design	Lecture Workshop Online Quiz 1			
2	24 Jul	Understanding and conceptualizing interaction	Lecture Workshop Online Quiz 2			
3	31 Jul	Understanding users International user interfaces	Lecture Workshop Online Quiz 3	Research Awareness Assessments start.		
4	7 Aug	Design, prototyping and construction	Lecture Workshop Online Quiz 4			
5	14 Aug	Affective aspects	Lecture Workshop Online Quiz 5			
6	21 Aug	Usability testing	Lecture Workshop Online Quiz 6			
7	28 Aug	Data gathering	Lecture Workshop	Assignment 1		
8	4 Sep	Data analysis, interpretation and presentation	Lecture Workshop Online Quiz 7			
9	11 Sep	Evaluation	Lecture Workshop Online Quiz 8			
10	18 Sep	Inspections, analytics and models	Lecture Workshop Online Quiz 9			
			m Break			
			m Break			
11	9 Oct	Human factors and security Social and ethical concerns	Lecture Workshop Online Quiz 10			
12	16 Oct	Group presentations	Presentations (During Workshop slots)	Group presentations		
13	23 Oct	Revision	Lecture	Assignment 2 Final week for Research Awareness Assessments		
Examination Period						
Examination Period						



ASSESSMENTS

This course has 5 assessments. Each assessment is described in more detail in the sections below.

	Assessment Name	Due Date	Involvement	Weighting	Learning Outcomes
1	Assignment 1 - Low fidelity prototype	11:59 pm on 3 Sep (Week 7)	Group	20%	2, 3, 4, 5, 6, 7
2	Assignment 2 - High fidelity prototype	11:59 pm on 29 Oct (Week 13)	Group	20%	2, 4, 5, 7
3	Assignment 3 - Interface Presentation	11:59 pm on 22 Oct (Week 12)	Group	10%	1, 2, 4, 7
4	Assignment 4 - Research awareness	11:59 pm on 29 Oct (Weeks 3-13)	Individual	10%	4, 6, 7
5	Formal Examination*	Exam period	Individual	40%	1, 2, 3, 4, 6, 7

^{*} This assessment has a compulsory requirement.

Late Submissions The mark for an assessment item submitted after the designated time on the due date,

without an approved extension of time, will be reduced by 10% of the possible maximum mark for that assessment item for each day or part day that the assessment item is late. Note: this

applies equally to week and weekend days.

Assessment 1 - Assignment 1 - Low fidelity prototype

Assessment Type

Written Assignment

At an intermediate stage in a major project, a report must outline what are the objectives, how **Purpose**

they are being achieved, progress made towards attaining objectives and metrics used to

measure whether objectives are being met. This will be reporting 'hands on' design.

Description Report on low fidelity prototype development and testing.

Weighting 20%

Due Date 11:59 pm on 3 Sep (Week 7)

Submission Method

Assessment Criteria See assessment specification and marking form on Canvas.

Return Method Not Returned **Feedback Provided** Online

Assessment 2 - Assignment 2 - High fidelity prototype

Assessment Type Written Assignment

Purpose At the end of a project a professional final report should be presented outlining how objectives

were met, changes made during project life, decisions made and justified and a conclusion

about the development and life of the interface.

Description Final product and report.

Weighting 20%

Due Date 11:59 pm on 29 Oct (Week 13)

Submission Method

Assessment Criteria See assessment specification and marking form on Canvas.

Return Method Not Returned Feedback Provided Online

Assessment 3 - Assignment 3 - Interface Presentation

Assessment Type Presentation

Purpose The purpose of presentation is to develop oral communication skills and the ability to record

data, synthesize an opinion and convey this clearly in a well presented and articulate manner.

Description Group presentation of final system and user interface.

Weighting 10%

Due Date 11:59 pm on 22 Oct (Week 12)

Submission Method In Class



Assessment Criteria See assessment specification and marking form on Canvas.

Return Method Feedback ProvidedNot Returned
Online

Assessment 4 - Assignment 4 - Research awareness

Assessment Type

Written Assignment

Purpose

As part of your studies in SENG2260/SENG6260 Human-Computer Interaction you are expected to undertake a series of research awareness exercises. These exercises are designed to increase your awareness of the diversity of theory and research methodology in

usability and HCI.

Description Online or live research participation and/or research reading reviews.

Weighting 10%

Due Date 11:59 pm on 29 Oct (Weeks 3-13)

Submission Method Ongoing Assessment

Assessment Criteria See assessment specification and marking form on Canvas.

Return Method Feedback ProvidedNot Returned
Online

Assessment 5 - Formal Examination

Assessment Type

Type Formal Examination

Purpose

The final formal examination is designed to test the individual student's knowledge of the course material and their ability to describe, analyse and synthesis problem solutions from

this material.

Description Formal exam.

Weighting 40%

Compulsory Minimum Grade / Mark Requirement - Students must obtain a specified minimum grade /

Requirements mark in this assessment item to pass the course.

Length2 hoursDue DateExam periodSubmission MethodFormal Exam

Assessment Criteria

Return Method Not Returned **Feedback Provided** No Feedback

Opportunity to Students WILL be given the opportunity to reattempt this assessment.

Reattempt Refer to COMPULSORY REQUIREMENTS section in course outline for details.

ADDITIONAL INFORMATION

Grading Scheme

This course is graded as follows:

Range of Marks	Grade	Description
85-100	High Distinction (HD)	Outstanding standard indicating comprehensive knowledge and understanding of the relevant materials; demonstration of an outstanding level of academic achievement; mastery of skills*; and achievement of all assessment objectives.
75-84	Distinction (D)	Excellent standard indicating a very high level of knowledge and understanding of the relevant materials; demonstration of a very high level of academic ability; sound development of skills*; and achievement of all assessment objectives.
65-74	Credit (C)	Good standard indicating a high level of knowledge and understanding of the relevant materials; demonstration of a high level of academic achievement; reasonable development of skills*; and achievement of all learning outcomes.
50-64	Pass (P)	Satisfactory standard indicating an adequate knowledge and understanding of the relevant materials; demonstration of an adequate level of academic achievement; satisfactory development of skills*; and achievement of all learning outcomes.
0-49	Fail (FF)	Failure to satisfactorily achieve learning outcomes. If all compulsory course components are not completed the mark



will be zero. A fail grade may also be awarded following
disciplinary action.

*Skills are those identified for the purposes of assessment task(s).

Communication Methods

Communication methods used in this course include:

 Canvas Course Site: Students will receive communications via the posting of content or announcements on the Canvas course site.

Course Evaluation

Each year feedback is sought from students and other stakeholders about the courses offered in the University for the purposes of identifying areas of excellence and potential improvement.

Oral Interviews (Vivas)

As part of the evaluation process of any assessment item in this course an oral examination (viva) may be conducted. The purpose of the oral examination is to verify the authorship of the material submitted in response to the assessment task. The oral examination will be conducted in accordance with the principles set out in the Oral Examination (viva) Procedure. In cases where the oral examination reveals the assessment item may not be the student's own work the case will be dealt with under the Student Conduct Rule.

Academic Misconduct

All students are required to meet the academic integrity standards of the University. These standards reinforce the importance of integrity and honesty in an academic environment. Academic Integrity policies apply to all students of the University in all modes of study and in all locations. For the Student Academic Integrity Policy, refer to https://policies.newcastle.edu.au/document/view-current.php?id=35.

Adverse Circumstances

The University acknowledges the right of students to seek consideration for the impact of allowable adverse circumstances that may affect their performance in assessment item(s). Applications for special consideration due to adverse circumstances will be made using the online Adverse Circumstances system where:

- 1. the assessment item is a major assessment item; or
- 2. the assessment item is a minor assessment item and the Course Co-ordinator has specified in the Course Outline that students may apply the online Adverse Circumstances system:
- 3. you are requesting a change of placement; or
- 4. the course has a compulsory attendance requirement.

Before applying you must refer to the Adverse Circumstance Affecting Assessment Items Procedure available at:

https://policies.newcastle.edu.au/document/view-current.php?id=236

Important Policy Information

The Help button in the Canvas Navigation menu contains helpful information for using the Learning Management System. Students should familiarise themselves with the policies and procedures

https://www.newcastle.edu.au/current-students/no-room-for/policies-and-procedures that support a safe and respectful environment at the University.

Other Information

Group Work: Groups are expected to meet regularly and keep minutes of all meetings. Selections of minutes will be for submission as part of the project reports. In addition, all groups must invite the course coordinator or lecturer to at least ONE meeting.

We recognize in group work that sometimes not everyone contributes equally to the group tasks. Thus, although groups receive a single mark for their submission, we reserve the right to vary individuals' marks based on peer feedback from other group members and feedback received from course staff. The best advice is to establish a dialogue between all team members and do not let a situation with great work unbalances to occur. More details will be provided online on Canvas.

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GRADUATE PROFILE STATEMENTS

The following table illustrates how this course contributes towards building the skills students will need to work in their profession.

Level of capability

- Level 1 indicates an introduction to a topic at a university level
- Levels 2 and 3 indicate progressive reinforcement of that topic
- Level 4 indicates skills commensurate with a graduate entry to professional practice
- Level 5 indicates highly specialist or professional ability

Bachelor of Engineering

	University of Newcastle	Taught	Practised	Assessed	Level of
	Bachelor of Engineering				capability
	Graduate Profile Statements				
	Knowledge Base				
1	1.1. Comprehensive, theory based understanding				
	of the underpinning natural and physical sciences				
	and the engineering fundamentals applicable to				
	the engineering discipline.				
2	1.2. Conceptual understanding of the,				
	mathematics, numerical analysis, statistics, and computer and information sciences which				
	underpin the engineering discipline.				
3	1.3. In-depth understanding of specialist bodies of				
	knowledge within the engineering discipline.	X	X	X	3
4	1.4. Discernment of knowledge development and				
-	research directions within the engineering				
	discipline.				
5	1.5. Knowledge of contextual factors impacting			.,	_
	the engineering discipline.	X	X	X	2
6	1.6. Understanding of the scope, principles,				
	norms, accountabilities and bounds of				
	contemporary engineering practice in the specific				
	discipline.				
	Engineering Ability				
7	2.1. Application of established engineering				
	methods to complex engineering problem solving.				
8	2.2. Fluent application of engineering techniques,	X	X	X	2
	tools and resources.	, ,			_
9	2.3. Application of systematic engineering				
10	synthesis and design processes.				
10	2.4. Application of systematic approaches to the				
	conduct and management of engineering				
	projects. Professional Attributes				
11	3.1. Ethical conduct and professional				
''	accountability	X	X	X	2
12	3.2. Effective oral and written communication in				
'-	professional and lay domains.	X	X	X	3
13	3.3. Creative, innovative and pro-active				
.	demeanour.				
14	3.4. Professional use and management of			.,	_
	information.	X	X	X	3
15	3.5. Orderly management of self, and professional				
	conduct.				
16	3.6. Effective team membership and team	Х	Х	Х	2
	leadership.		^	^	۷



Bachelor of Computer Science

	University of Newcastle Bachelor of Computer Science Graduate Profile Statements	Taught	Practised	Assessed	Level of capability
1	Knowledge of basic science and computer science fundamentals.				
2	In depth technical competence in the discipline of computer science.				
3	An ability to carry out problem analysis, requirements capture, problem formulation and integrated software development for the solution of a problem.	X	x	x	3
4	Capacity to continue developing relevant knowledge, skills and expertise in computer science throughout their careers.				
5	An ability to communicate effectively with other Computer Scientists, Software Engineers, other professional disciplines, managers and the community generally.	Х	х	х	2
6	Ability to undertake and co-ordinate large computer science projects and to identify problems, their formulation and solution.	X	X	X	2
7	Ability to function effectively as an individual, a team member in multidisciplinary and multicultural teams and as leader/manager with capacity to assist and encourage those under their direction.	Х	х	х	2
8	Understanding of social, cultural, global and business opportunities of the professional computer scientist; understanding the need for and principles of sustainability and adaptability.	Х	x	x	3
9	Understanding of professional and ethical responsibilities and a commitment to them.	Х	Х	X	2
10	Understanding of entrepreneurship; need of and process of innovation, as well as the need of and capacity for lifelong learning.	X	X	X	2



Bachelor of Information Technology

	University of Newcastle Bachelor of Information Technology Graduate Profile Statements	Taught	Practised	Assessed	Level of capability
1	Demonstrate a comprehensive understanding of the discipline of information technologies with an emphasis on net-centric applications, information management, and user requirements for ethical professional practice.	х	X	X	2
2	Apply critical reasoning and systems thinking to understand and support the operation and constraints of contemporary enterprises and their dynamic environment.	х	х	X	2
3	Work independently and collaboratively to locate, manage and organise information and resources and apply evidence-based methodologies to create, modify and maintain designs and design solutions.	×	X	X	2
4	Use creativity, problem solving skills, project management skills and technical expertise to analyse, interpret, evaluate and generate solutions to complex technical and organisational problems.	Х	Х	X	2
5	Demonstrate professional judgement and responsibility by communicating information technology principles, practices, standards to specialist and non-specialist audience clearly and persuasively.	×	X	X	2

This course outline was approved by the Head of School. No alteration of this course outline is permitted without Head of School approval. If a change is approved, students will be notified and an amended course outline will be provided in the same manner as the original.

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