

PROGRAM PLAN

BACHELOR OF MUSIC

PROGRAM OPTION:
Single Major

START DATE:
Semester 1, 2021

LOCATION:
Newcastle City

This Program Plan is an enrolment guide to ensure you are on track to graduate. If at any time you wish to vary from this program plan seek advice from your Academic Program Advisor to ensure you remain on track.

 [PROGRAM HANDBOOK](#)

 [COURSE HANDBOOK](#)

NAME:

STUDENT NO.:

YEAR 1	SEMESTER 1 CIND1004 Creative Collaborations CORE	MUSI1705 Foundations in Digital Music and Media CORE	MAJOR 1000 level	ELECTIVE 1000 level	SEMESTER 2 MUSI1731 Sound, Music and Texture CORE	MAJOR 1000 level	ELECTIVE 1000 level	ELECTIVE 1000 level
	SEMESTER 1 DESN2002 Design Thinking and Innovation CORE	MUSI2701 Sound Studio Sessions CORE	MAJOR 2000 level	ELECTIVE 1000/2000/3000	SEMESTER 2 CIND2003 Strategic Creativity CORE	MAJOR 2000 level	ELECTIVE 1000/2000/3000	ELECTIVE 2000/3000 level
YEAR 2	SEMESTER 1 CIND3000 Entrepreneurship CORE	MAJOR 3000 level	MAJOR 3000 level	ELECTIVE 2000/3000 level	SEMESTER 2 MUSI3102 Researching Australian Music CORE	MAJOR 3000 level	MAJOR 3000 level	ELECTIVE 2000/3000 level
	SEMESTER 1 SEMESTER 1 SEMESTER 1	SEMESTER 1 SEMESTER 1 SEMESTER 1	SEMESTER 1 SEMESTER 1 SEMESTER 1	SEMESTER 1 SEMESTER 1 SEMESTER 1	SEMESTER 1 SEMESTER 1 SEMESTER 1	SEMESTER 1 SEMESTER 1 SEMESTER 1	SEMESTER 1 SEMESTER 1 SEMESTER 1	SEMESTER 1 SEMESTER 1 SEMESTER 1

PROGRAM PLAN

BACHELOR OF MUSIC

PROGRAM OPTION:

Double Major

START DATE:

Semester 1, 2021

LOCATION:

Newcastle City

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NAME:

STUDENT NO.:

YEAR 1	SEMESTER 1	CIND1004 Creative Collaborations	MUSI1705 Foundations in Digital Music and Media	MAJOR 1 1000 level	MAJOR 2 1000 level
		CORE	CORE		

SEMESTER 2	MUSI1731 Sound, Music and Texture	MAJOR 1 1000 level	MAJOR 2 1000 level	MAJOR 2 2000 level
	CORE			

YEAR 2	SEMESTER 1	DESN2002 Design Thinking and Innovation	MUSI2701 Sound Studio Sessions	MAJOR 1 2000 level	MAJOR 2 2000 level
		CORE	CORE		

SEMESTER 2	CIND2003 Strategic Creativity	MAJOR 1 2000 level	MAJOR 2 3000 level	MAJOR 2 3000 level
	CORE			

YEAR 3	SEMESTER 1	CIND3000 Entrepreneurship	MAJOR 1 3000 level	MAJOR 1 3000 level	MAJOR 2 3000 level
		CORE			

SEMESTER 2	MUSI3102 Researching Australian Music	MAJOR 1 3000 level	MAJOR 1 3000 level	MAJOR 2 3000 level
	CORE			

PROGRAM PLAN

BACHELOR OF MUSIC

To be eligible to graduate make sure you have completed 240 units (10 units = 1 course unless otherwise specified) which meet the following criteria:

- Students must complete 80 units of Core Courses **and a choice of one of the following**:
 - **Single Major Pathway A** – One 80 unit Music major (20 units at 1000 level, 20 units at 2000 level, and 40 units at 3000 level); and 80 units of Electives; **or**
 - **Double Major Pathway B** – Two 80 unit Music majors (20 units at 1000 level, 20 units at 2000 level, and 40 units at 3000 level in each major); **or**
 - **Double Major Pathway C** - One 80 unit Music Major (20 units at 1000 level, 20 units at 2000 level, and 40 units at 3000 level); and a second 80 unit School of Creative Industries Major (20 units at 1000 level, 20 units at 2000 level, and 40 units at 3000 level).
- Students must complete at least one of the Music Majors. Students have the option of completing a second Major, chosen from either the Music Major options or from the School of Creative Industries (SOCI) Major options.
- It is important to complete the Core courses when they are scheduled on the program plan. However, as long as students adhere to the structural requirements and sequence of the program and major, directed courses and electives can be completed flexibly, within the term and location availability of each course. Please refer to the Course Handbook for individual course details.
- Students must ensure that each Major has a minimum of 60 units of unique courses.
- Students must not exceed 240 units in order to complete a second Major.
- Students must not exceed a maximum of 100 units at 1000 level.
- Students must only complete courses that form part of the program and must not complete more than 240 units.
- The duration of this program is 3 year full-time (40 units per semester) or part-time equivalent.
- The maximum time to complete this program is 8 years.



Some courses have assumed knowledge and/or requisites, please refer to the individual [Course Handbook](#). Please refer to the [Program Handbook](#) for specific information on program structure. If you are intending varying from this program plan please seek advice from your [Academic Program Advisor](#).

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BACHELOR OF MUSIC

MUSIC MAJORS

PERFORMANCE

This Major can equip graduates with specific professional skills in ensemble and solo performance, music theory, music direction, studio recording, teaching and pedagogy.

DIRECTED COURSES

Choose 80 units from the following directed courses to fulfil the requirements of this major; 20 units at 1000 level, 20 units at 2000 level and 40 units at 3000 level.

MUSI1260: Introduction to Music Theory
MUSI1461: Collaborative Music Making 1
MUSI1462: Collaborative Music Making 2

MUSI2161: Music Direction and Techniques
MUSI2461: Collaborative Music Making 3
MUSI2462: Collaborative Music Making 4
MUSI2731: Chords, Harmonies and Progressions

MUSI3442: Engaging in the Music Industry
MUSI3602: Music Research Studies
MUSI3731: Musical Arranging
CIND3003*: Creative Industries Professional Project (20 units)

SONGWRITING AND PRODUCTION

This Major can equip graduates with the skills and concepts that are relevant to jobs in a wide range of music creation, production, and sound design industries. Students will develop specialised technical skills in areas of studio recording, electronic music production, music for games and VR and sound design for interactive media.

DIRECTED COURSES

Choose 80 units from the following directed courses to fulfil the requirements of this major; 20 units at 1000 level, 20 units at 2000 level and 40 units at 3000 level.

MUSI1561: Creative Music Studio 1
MUSI1562: Creative Music Studio 2
MUSI1901: Songwriting

MUSI2702: Music Sound and Visual Media
MUSI2705: Music Recording and Production Techniques
MUSI2901: Songwriting Studio

CIND3100: Sound, Light and Motion
MUSI3501: Sonic Alchemy: Explorations in Sound and Visualisation
MUSI3502: Music for Games and VR
CIND3003*: Creative Industries Professional Project (20 units)

*Students who choose **CIND3003** (20 units) towards a Major should note this course counts as completion of 20 units of a single Major 3000 level requirement.

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BACHELOR OF MUSIC

SOCI MAJORS

ANIMATION AND INTERACTION

(BACHELOR OF VISUAL COMMUNICATION DESIGN MAJOR)

This major can only be completed in Double Major Pathway C in combination with a Music major.

COMPULSORY COURSES

Complete the following compulsory courses:

DESN1031: Digital Practices in Visual Communication

DIRECTED COURSES

Choose 70 units with at least 20 units at 2000 level and 40 units at 3000 level.

DESN1331: Character Design
DESN1600: Interaction and UX Design Fundamentals
DESN1801: Animation Thinking

DESN2600: Designing for Gameplay
DESN2610: Experience Design Studio
DESN2801: Animation Process
DESN2802: Animation Production
DESN2804: 3D Motion

DESN3600: Experimental Interfaces & Tangible Interaction Design
DESN3801: Animation Studio
DESN3802: 3D Environments
DESN3803: Digital Compositing and Imaging
CIND3003*: Creative Industries Professional Project (20 units)

CREATIVE ARTS

(BACHELOR OF VISUAL COMMUNICATION DESIGN MAJOR)

This major can only be completed in Double Major Pathway C in combination with a Music major.

COMPULSORY COURSES

Complete the following compulsory courses:

DESN1031: Digital Practices in Visual Communication

DIRECTED COURSES

Choose 70 units; 20 units at 2000 Level and 40 units at 3000 Level.

AART1500: Constructing Images
AART1700: Foundations in Digital Photography
DESN1121: Experimental Design Imaging

AART2000: Australian Contemporary Art in Context
AART2001: 3D Prototype to Production
CIND2102: Extended Reality for Creative Practice
DESN2211: Visual Narrative

AART3000: Interdisciplinary Studio
AART3320: Creative Place Making
CIND3101: Manipulating Images
CIND3003*: Creative Industries Professional Project (20 units)

MEDIA ARTS PRODUCTION

(BACHELOR OF COMMUNICATION MAJOR)

This major can only be completed in Double Major Pathway C in combination with a Music major.

COMPULSORY COURSES

Complete the following compulsory courses:

CMNS1090: Media Storytelling
CMNS1240: Mobile Media Making

DIRECTED COURSES

Complete 20 units from:

CMNS2016: Social and Interactive Media
CMNS2035: Screen Production
CMNS2130: Sound Production
CMNS2180: Screenwriting

Complete 40 units from:

CMNS3160: Transmedia Documentary
CMNS3440: Short Film Production
CMNS3560: Interactive Media
CMNS3620: Virtual Drama and Documentary
CIND3003*: Creative Industries Professional Project (20 units)

NEWS MEDIA

(BACHELOR OF COMMUNICATION MAJOR)

This major can only be completed in Double Major Pathway C in combination with a Music major.

COMPULSORY COURSES

Complete the following compulsory courses:

CMNS1090: Media Storytelling
CMNS1240: Mobile Media Making

DIRECTED COURSES

Complete 20 units from:

CMNS2280: Feature Writing
CMNS2320: News Media
CMNS2700: Communication Research and Data Analytics

Complete 40 units from:

CMNS3150: Podcasting and Radio
CMNS3333: Multiplatform Journalism
CMNS3320: Global Trends in Media and Communication
CMNS3470: Data Visualisation in Journalism
CIND3003*: Creative Industries Professional Project (20 units)

*Students who choose **CIND3003** (20 units) towards a Major should note this course counts as completion of 20 units of a single Major 3000 level requirement.